Big Data Analytics

Lecture 8 Cross-Validation







Reference



- ✓ Grimmer, Justin, and Stewart, Brandon M. (2013). Text as Data: The Promise and Pitfalls of Automatic Content Analysis Methods for Political Texts. *Political Analysis*, 21(3): 267-297
- Curini, Luigi, and Robert Fahey (2020). Sentiment Analysis and Social Media. In Luigi Curini and Robert Franzese (eds.), SAGE Handbook of Research Methods is Political Science & International Relations, London, Sage, chapter 29
- Cranmer, Skyler J. and Desmarais, Bruce A. (2017) What Can We Learn from Predictive Modeling?, *Political Analysis*, 25: 145-166







Since the ultimate goal of supervised learning is to find generalizable patterns of association, models are typically subject to some from of regularization - typically in the form of a constraint that pushes the model toward parsimony and are selected based on their ability to generate good out-of-samples predictions

Clearly, it is impossible to evaluate a model's performance on the universe of unsampled test instances (i.e., the test set), so an approximate measure of performance must be devised



- Supervised methods are designed to automate the hand coding of documents into categories or measuring the proportion of documents in categories as we have already noticed
- If a method is performing well, it will **directly replicate the hand coding**. If it performs poorly, it will fail to replicate the coding – instead introducing serious errors
- This clear objective implies a **clear standard for evaluation**: comparing the output of machine coding to the output of hand coding. From here the idea of **validation**!



The *ideal validation* procedure would divide the data into **three subsets**

- 1. Initial model fitting would be performed on the training-set
- 2. Once a final model is chosen, *a second set of hand-coded* documents the *validation set* would be used to assess the performance of the model
- 3. The final model would then be applied to the test to complete the classification



This approach to validation is difficult to apply in most settings. But **cross-validation** (also called: **K-fold validation**) can be used to replicate this ideal procedure



In K-fold cross-validation, the training set is randomly partitioned into some groups (say two: K1 and K2)

- For each group, the first model is trained on K1, then applied to the K2 to assess performance; similarly a model is trained on the K2 and then applied to K1 to assess performance
- Then you take the average across the results you get in the two scenarios

- And if you want to run a K-fold cross-validation with K larger than 2?
- The algorithm is as follow:
- 1. Randomly split the data set into k-subsets (or k-fold) (for example 5 subsets)
- Reserve one subset and train the model on all other subsets (4 in this case)
- 3. Test the model on the reserved subset and record the prediction error
- 4. Repeat this process until each of the k subsets has served as the test set
- 5. Compute the average of the k recorded errors. This is called the **cross-validation error** serving as the performance metric for the model





So, for example, with K-fold cross-validation=5...





Typical question, is how to choose right value of k?

- Lower value of k is more biased and hence undesirable. On the other hand, higher value of k is less biased, but can suffer from large variability
- In practice, one typically performs k-fold cross-validation using k = 5 or k = 10, as these values have been shown empirically to yield test error rate estimates that suffer neither from excessively high bias nor from very high variance



When you run a ML algorithm on the test-set, there are no available statistics to control for the goodness-of-fit of your prediction (by definition the "true" values of the test-set are unknown!)

- That is why **cross-validation** is so important! This is the **only way** to control if the ML algorithm you are using is doing a good job or not (unless you are ready to believe in that by fiat)!
- Moreover, cross-validation **avoids overfitting** by focusing on **out-of-sample prediction** and **selects the best model** for the underlying data from a set of candidate models



Which statistics (or **performance metrics**) should we use to assess model performance?

There are several of them, but we are going to focus on three metrics for individual classifiers with text-analysis



Accuracy: proportion of correctly classified documents

While of course we want this score to be as high as possible, it can also be important to look at the two components which make up that score, known as **recall** and **precision**



- **Recall** or **Sensitivity** (for a category k) is a measure of what proportion of instances of a given category the algorithm correctly identified; so for example, if there were 10 instances of the category "positive" in the data set, and the algorithm correctly identified 8 of them, we would say that this algorithm has "recall of 0.8 for the category *positive*"
- ✓ given that a human coder labels a document as belonging to category k, what is the chance the machine identifies the document?

- **Precision** or **Positive Predictive Value** (for a category k) on the other hand is a measure of how many of the times the algorithm identified a category were actually correct, as against how many times were false positives. In the above example, where the algorithm correctly identified 8 of the 10 instances of *positive*, perhaps the algorithm also miss-identified 4 other documents as *positive* so 8 out of its 12 *positive* classifications were correct, allowing us to say that it has a "precision of 0.667 for the category *positive*"
- ✓ given that the machine guesses category k, what is the probability that the machine made the right guess?



- If you find market differences between the **recall and precision** (for example, with a recall rate >> precision) implies that your algorithm guesses too often that a document belongs to category k
- The result is that it labels a large portion of the human coder's as *k* correctly (and so you have a **high recall rate**). But it also includes several documents that humans label differently (and so you have a **low precision**)
- This sometimes applies when the original k category, compared to the other k_{n-1} categories, is the most relevant category in the training-set



The aggregate of the recall and precision scores for a category is known as the **f1 score**

- More precisely, the traditional F-measure or balanced Fscore (**f1**) is the harmonic mean of precision and recall:
- f1 = (2 * precision * recall) / (precision + recall)...
- ...where the highest level of performance (of f1) is equal to 1 and the lowest 0



The average of the f1 scores for all the categories is a reasonable rough measurement of the performance of the algorithm (more than accuracy alone!)

However, before using the algorithm for any serious analysis work, it is advisable also to take a look at the precision and recall scores for individual categories - you may find that a category you are planning to use in your analysis actually has very high rate of false-positive or false-negative identifications, which could cause serious problems for your results

Let's an example on how to compute the statistics we discussed up to now from the Confusion matrix

Performance metrics

Confusion matrix



	Actual label	
Classification (algorithm)	Black	White
Black	True Black	False Black
White	False White	True White



Performance metrics: an example



	Actual label		
Classification (algorithm)	Black	White	
Black	800	100	
White	50	50	

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Accuracy =
$$\frac{800 + 50}{800 + 50 + 100 + 50} = 0.85$$

Precision_{Black} = $\frac{800}{800 + 100} = 0.88$
Recall_{Black} = $\frac{800}{800 + 50} = 0.94$
 $f_{1 \text{ Black}} = \frac{2^* \cdot 88^* \cdot 94}{\cdot 88 + \cdot 94} = 0.91$

Performance metrics

Confusion matrix



	Actual label		
Classification (algorithm)	Black	White	
Black	True Black	False Black	
White	False White	True White	

TrueBlack + TrueWhite Accuracy rueBlack + TrueWhite + FalseBlack + FalseWhite TrueW Precision_{White} = TrueW+ FalseW Think horizontally TrueW Recall_{White} = Think TrueW + FalseB vertically 2 * precisionW * recallW $f_{1White} =$ precisionW + recallW

Performance metrics: an example



	Actual label		
Classification (algorithm)	Black	White	
Black	800	100	
White	50	50	

Accuracy = $\frac{800 + 50}{800 + 50 + 100 + 50} = 0.85$ Precision_{White} = $\frac{50}{50 + 50} = 0.5$ Recall_{White} = $\frac{50}{50 + 100} = 0.33$ f_1 White= $\frac{2^*.5^*.33}{.5 + .33} = 0.39$

Performance metrics



In this example you are going to have a single Accuracy value=0.85

- Then you could take the average of the F1 scores for the classes as another (and more reliable) measure of the performance of the algorithm
- In our case: (.91+.39)/2=.65
- You see the difference here between Accuracy and the averaged F1 score. This difference is due that we are doing well with the Black class, but relative poorly with the White class



As already underlined, in some given circumstances Accuracy is not a reliable metric for the real performance of a classifier

- This happens with a greater likelihood when your **data set is highly unbalanced** (that is, when the numbers of observations in different classes vary greatly)
- For example, if there were 95 cats and only 5 dogs in the data, a particular classifier **might classify all the observations as cats**

The overall accuracy would be then...how much?

Performance metrics: an example





Accuray seems hight but compared to a natural benchmark (i.e., *assinging all the observations to the most frequent class*)? In this case: 95% so Accuracy==to a random draw!



Moreover, in this same circumstance, the classifier would have a **recall rate (sensitivity)** for the *dog class* equals to...? And for the cats equals to...? [think vertically!]

Performance metrics: an example



	Actual label		
Classification (algorithm)	Cats	Dogs	
Cats	95	4	
Dogs	1	0	
	95+0	0.05	
Accuracy = $\frac{1}{95}$	+ 4 + 1 + 0	= 0.95	
Recall _{Dogs} =	$\frac{0}{0+4} =$	0	
Recall _{Cats} =	$\frac{95}{95+1} =$	0.989	



If you have a very imbalanced datasets, besides the average value of F1, you could also decide to focus on **Balanced Accuracy** rather than Accuracy

- It is defined as the macro-average of the recall obtained on each class
- In our previous example of cats & dogs:

Accuracy: 0.95

Balanced Accuracy: (0.989+0)/2=0.495



Summing up: if you have a very imbalanced data set (i.e., a data set that contains many more samples from one class than from the rest of the classes) you could have a very hard day with any ML algorithm! Why?





In this scenario, classifiers can have good accuracy on the majority class but very poor accuracy on the minority class(es) due to the influence that the larger majority class produces – i.e., the model will perform badly because the model is not trained on a sufficient amount of data representing the minority class(es)

This will affect negatively your out-of-sample prediction!



The existence of a category C_k extremely frequent in a training-set can negatively affect p(C|W)



And so?

Best strategy: go back to your training-set and improve on it by collecting more texts for the minority categories to decrease the overall level of class imbalance

And if you cannot? As a second-best strategy, you can always try to **resample** the original training dataset



Resampling is done either by *oversampling* the minority class and/or *under-sampling* the majority class until the classes are approximately equally represented

Even though both approaches address the class imbalance problem, they also suffer some drawbacks. The random undersampling method can potentially remove certain important data points (and therefore information!), and random oversampling can lead to overfitting

Other possibility: Synthetic data generation such as...

- SMOTE: Synthetic Minority Over-sampling Technique has been designed to generate new samples that are coherent with the minor class distribution
- The main idea is to consider the relationships that exist between samples and create new synthetic points along the segments connecting a group of neighbors
- However always keep in mind that ML algorithm assumes that the training set is a **random sample** from the population of documents to be coded...

Validation: another example with 3 categories







For each category *k* we can move from here



			Actual class		
			Cat	Dog	Rabbit
	ed	Cat	5	2	0
	edict	Dog	3	3	2
	P	Rabbit	0	1	11

to here (example for the "cat" category)

			Actual class		
			Cat	Non-cat	
	icted ss	Cat	5 True Positives	2 False Positives	
	Predi	Non-cat	3 False Negatives	17 True Negatives	

Then:



In the case, Precision for the cat class is: 5/(5+2)=0.71Recall for the cat class is: 5/(5+3)=0.625f1 for the cat class is: 2*(0.625*071)/(0.625+071)=0.66

You can do the same thing for the dog and the rabbit cases, and then averaging across values to have a sense of the overall performance of your model



Depending on the application, scholars may conclude that the supervised method is able to sufficiently replicate human coders. A largely employed rule-of-thumb is getting accuracy>.85 for example (or f1>.75)

Or, additional steps can be taken to improve accuracy, including trying to apply other ML algorithms



Most algorithms also have a range of "**hyper-parameters**" (or "tuning parameters")– assumptions and modifiers which are used to fine-tune the model and which can be set to different values prior to training – that can significantly impact performance (remember about *C* in SVM or the number of trees in RF)

Finding the right set of hyper-parameters for a certain task and a specific data set is also largely a case of trial and error, and it can only be done via cross-validation!



Some packages in R (such as Caret or h2o or the same Quanteda with the library quanteda.classifiers) provide ways to automate this task; this is known as a "grid search", allowing researchers to exhaustively search through every combination of a set of hyper-parameters to find the best performing model

This process can take a lot of time – often in the order of several hours for algorithms with complex sets of parameters – but often yields better performance than the default parameter set



Moreover remember: the purpose of cross-validation is **model checking**!

- Accordingly, cross-validation allows also to select among different machine-learning algorithms!
- The **No Free Lunch Theorem** states that no machine learning algorithm is always better at predicting new, unobserved, data points universally. So...
- Which is the machine-learning algorithms to prefer given your specific training-test?!? The one that fares better in cross-validation!!!
- So trust this latter one, when you want to classify the unlabeled test-set!

Validation: a summary



Two possible routes in this regard according to how you want to deal with the **hyper-parameters**:

- First route (to success...)
- a) You keep the default hyper-parameters of your ML algorithms;
- b) you run a CV on each of such ML algorithms
- c) you select the one (or two) with the best performance on CV
- d) you fine-tune the hyper-parameters on such model(s)
- e) you re-run CV just on them
- f) you keep the ML algorithm that performs better in the CV

Validation: a summary



Two possible routes in this regard according to how you want to deal with the **hyper-parameters**:

Second route (to success...)

- a) You fine-tune the hyper-parameters on each of the your ML algorithms you want to test
- b) you run CV on each of them
- c) you keep the ML algorithm that performs better in the CV

R pakcages to install



install.packages("cvTools", repos='http://cran.us.rproject.org')